ABSTRACT

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Implementation of Client Server on English Learning Applications Using Android. Mentored by : Mr. Bekti Maryuni S. Spd,M.Kom*(Mentore I) and Mr*Ery Setiawan JullevAtmaji S.Kom,M.Cs*(Mentore II).*

Constraints that hamper the learning of English is the sense of laziness felt by the students of grade IV, V and VI primary school level because English is considered one of the lessons that are difficult to understand. To learn english they should open the material book and open a thick and heavy dictionary so inefficient. In addition, learning English in general only displayed theories alone so menimbukan boredom to learn English without a way to say a good word and true. And to learn English out of school they have to go to a course or a tutoring course. Of course, the cost is not small and inefficient in time and energy and if we study in school or place of course or tutorial we are limited by time and place

From these problems, built an application Implementation Client Server on English Learning Applications Using Android. This application helps users to learn english more easily, efficiently, interesting and accessible anytime, anywhere and by students of grade IV, V and VI primary school level so that learning English can be simpler and easier. Application of client server in this English learning application is for learning materials and quiz questions can be updated regularly..

Keywords:Client Server, Learning Application, Android