

ABSTRACT

Physics is one branch of Natural Sciences (IPA) that studies the symptoms of nature and all the interactions that accompany this phenomenon. In essence physics is a part of Natural Sciences (IPA) which is a process and product of natural studies. Style is a pull or impulse that happens to an object. Style can cause changes in position, motion or changes in shape in objects. Motion is a change in the position of an object against a reference point. The reference point itself is defined as the starting point or place point. According to the general view that physics lessons are considered the most difficult lessons, so For students it is not easy to understand the material and problems contained in physics. One of them is motion and style subjects. The first in the implementation of learning methods used by a teacher is by explaining the material carried out in the classroom and students quietly sitting on each bench and sometimes not paying attention when the teacher explains in front of the class. This results in a student being unable to understand the material as a whole. Secondly, a teacher cannot provide a sample picture of motion material and style in detail so that students will not know what examples of motion and style are, for example the example of parabolic motion. The three learning media that are less varied can lead to student saturation in participating in learning. Less varied learning media not only saturates students but also reduces students' interest in learning. Therefore "Design Of Physical Interactive Learning Media Chapter Of Motion And Style Using Flash".

Keywords: Flash, interactive learning media, motion physics and style.