

SUMMARY

Designing an English Practice Book Completed with Interactive CD for the 2nd Grade Students of Elementary School. Ali Durahman F31120162, Dinda Ardilla Mutia Kanza F31120082, Yaqi Arafat F31120212, Zeinarti Ayunita Soekarno F31120682. 61 Pages, Language, Communication and Tourism Department, Politeknik Negeri Jember.

SDN Patrang 2 Jember is one of the elementary school in Jember that placed English as the local content in its curriculum. As the learning material, that school needs an interesting media to make the students learn English easily. The media that used in learning process at SDN Patrang 2 Jember are workbook, blackboard, interactive media (Interactive CD) and song. Unfortunately, the content between the book and Interactive CD has no relation to support the materials. That is why, they said that they need new interesting media such as English book and Interactive CD which can support each other. Based on those reasons, we conducted the project in order to apply the writers' knowledge of designing materials and media that the writers have got from Material Development for Language Course. The purpose of conducting this project was to design an English Practice Book Completed with Interactive CD that can be used as a learning media in SDN Patrang 2 Jember.

In conducting this project, we had to learn the developing at learning media's steps. In this case, we used a model of developing media argued by Heinich *et al* (1996), known as ASSURE model that consist of Analyzing Learners, Stating Objectives, Selecting Media and Material, Utilizing Media and Material, Requiring Learner Participation and Evaluating and Revising. The result of this Final Project is an English Practice Book Completed with Interactive CD for the 2nd Grade Students of Elementary School. The content of the book and interactive CD are: number, my toys, going to the zoo (animal), vegetables, food and beverage, and my city. After designing English practice book and Interactive CD as learning media for the 2nd

grade student of elementary school, the writers concluded that the learning materials should be simple, the vocabulary should not contain more than 500 words, the materials need to be completed with pictures, the materials must be completed with phonetic transcription to pronounce the words easily, and the materials should be easily to understand.

Furthermore, in designing the practice book, we used Photoshop CS4 software to edit and manage the pictures. In creating the pictures, we used CorelDraw X4 to draw the original pictures. Before the writers can use those software, those must be installed first. For designing Interactive CD, the writers used Macromedia Flash 8 Professional to make the moving object and navigate the interactive media. The author had difficulty in using those software so the writers asked help to Mr. Fawaid and Mr. Irwan who mastered those software.